

CAROLYN MOSKOWITZ

CONCEPT ART & ILLUSTRATION

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OBJECTIVE: Concept artist in the video game and/or film industry. Illustrator for books, trading cards, and multimedia.

EDUCATION:

Otis College of Art and Design Los Angeles, CA
Bachelor of Fine Arts in Digital Media, emphasis in Concept Art Spring 2013
and Illustration. Cumulative GPA 3.95

WORK EXPERIENCE:

Section Studios (Internship) Los Angeles, CA Summer 2012

- Illustrated pre-order skins for Sony's *PlayStation All-Stars Battle Royale*.
- Created original character and creature designs and illustrations for Section Studios' *Alcazar*.
- Created alternate costume, character, and prop designs for Playviews' *Fantasy Quest* and *My Pet Monsters*.

FREELANCE EXPERIENCE:

Mind Over Matter (Australian hip hop band) Electronic Contact Summers 2009 – 2011

- Designed album cover art for *Just Like Fireworks* album.
- Designed two album cover arts for *Free The Wolves* mixtapes.

Bliss n Eso (Australian hip hop band) Summer 2010

- Designed promotional art for Running On Air Tour.

SKILLS:

- Proficient in Adobe Photoshop, including use of Wacom Drawing Tablet.
- Proficient with traditional media, including Prismacolor colored pencils, graphite, charcoal, acrylic, gouache, oil, and polymer clay.
- Proficient in Mac OS X, Windows XP/7, Microsoft Word, and PowerPoint.

AWARDS:

- Valedictorian of the Class of 2013 at Otis College of Art and Design. 2013
- 2013 Academic Excellence Award in Digital Media at Otis College. 2013
- Dean's List at Otis College of Art and Design. 2010 – 2013
- Recipient of Otis Benefit & Fashion Show Scholarship at Otis College. 2008 – 2013
- Placed in *WVAG Members Show*, Westlake Village Art Guild. 2006 – 2008
- Awarded Best in Show at *Hang with the Best*, Arts Council of the Conejo Valley. 2004 – 2008